



Howick Pakuranga



Cricket Club

**Coaches & Managers
Manual**

**Revision 5
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1. CLUB OBJECTIVES AND SPORTSMANSHIP

1.1 Club Objective

“ to provide enjoyable cricket for children of all levels of ability”

1.2 Fairplay - Codes of Conduct

1.2.1 Introduction

- This Fairplay Code is designed to promote the objectives of the Junior Club.
- The emphasis at this level of cricket is on participation and enjoyment for the players, not on winning.
- The role of the parent is the positive and constructive support of all children in both teams playing the game.
- If there is concern over who wins, ask whether this is a concern of the players or of the parents.
- The “Fair Play” principles published by the Hillary Commission are considered fundamental to the running of Junior Cricket in the Howick Pakuranga Cricket Club.

1.2.2 Players Code

- Play for enjoyment
- Play by the letter and spirit of the rules
- Co-operate with your team members and coaches /managers
- Accept all the decisions of all team officials
- Play hard for yourself and your team - both will benefit
- Treat everyone else in the game as you would like to be treated

1.2.3 Coaches Code

- You are the example to your players. Set a good one through your own behaviour, appearance, and knowledge of the way cricket should be played
- Never argue with players or other officials
- Always encourage, never degrade. Use constructive criticism
- The “average” player needs just as much attention as the talented player
- Recognise different abilities - coach and encourage at those different levels
- Develop respect in the players for the ability of others in their own team, and in other teams
- Winning is not the primary objective at this level - enjoyment by all is.

1.2.4 Parents Code

- The game is for the players - if you are getting stressed, remember this
- Encourage your child to his or her level of ability
- Never ridicule or yell at your child (or anybody else's) for making a mistake. Mistakes are learning opportunities
- Encourage your child to always play by the rules
- Always ensure that Howick Pakuranga set a high standard of sportsmanship, both among players and supporters

1.2.5 Umpires Code

- Be familiar with the rules under which your Grade is being played.
- Ensure your co-umpire is equally familiar with the rules. If he/she is not, help them.
- Apply the rules consistently and fairly to all players in both teams
- Compliment players in both teams on their good play when it is deserved
- Enforce the correct standards of behaviour on all players

Please make all players and parents aware of these codes - following them makes the game easy and enjoyable.

1.3 Clothing

The Club insists on white cricket clothing being worn by all players at all times - white shirt, shorts, jersey, socks, and shoes. Cricket hats and sunscreen should be worn in the sun. Baseball caps are not acceptable.

Clothing in the club colours with the club monogram is available from Cricket Express. Order forms are available from the Academy. Clothing is available in all sizes. Make sure your team is well presented on the field.

2. CLUB STRUCTURE AND RESOURCES

2.1 Club Structure and Facilities

The Howick Pakuranga Cricket Club operates in two sections, the Junior Club (all players boys and girls up to and including the Under 18 age group) and the Senior Club (the rest). Each section operates with a separate organising committee, but with close co-operation between the two. All activity in the Junior Club is managed by the Junior Committee Members and Grade Liaison Officers listed on the next page. All are volunteers who give of their time for the enjoyment of junior cricket, played by the players for the players.

A Grade Liaison Officer manages each grade and is responsible for the organisation of their grade. Coaches and Managers for each team work with the Liaison officer to ensure the effective running of the teams in all ways.

The club also operates the cricket academy for the benefit of our players. The Club Coach, Dipak Patel, manages this fantastic facility. All players from Year 5 and above receive in season specialist coaching, and during the winter the academy run development programmes for groups of players from year 6 grade and above. The academy also run individual player coaching and school holiday programmes.

2.2 Grounds

2.2.1 General

The Manukau City Council carries out the preparation of all pitches. They are responsible for the quality of the pitches, and the closure of grounds on wet days.

If you have any queries on grounds, or problems with availability, please contact your liaison officer.

If you need a ground for an additional Sunday match that you wish to arrange, this should be booked through the liaison officer.

2.2.2 Ground Locations

Girls	Ti Rakau & Lloyd Elsmore Park plus away games
Year 1, 2, 3	Lloyd Elsmore Park
Year 4	Pigeon Mountain Reserve
Year 5	Ti Rakau Drive
Year 6	Lloyd Elsmore Park plus away games
Year 7	Lloyd Elsmore Park plus away games
Year 8	Lloyd Elsmore Park plus away games
Under 15	Lloyd Elsmore Park plus away games
Under 17	Lloyd Elsmore Park plus away games

There are also Astroturf pitches available at Howick Intermediate; Bucklands Beach Intermediate and Pigeon Mountain Primary, which are used for games occasionally.

2.2.3 Care of Grounds

Grounds are expensive to prepare, so please ensure your players look after them.

Grass pitches:

These pitches have to last the full season, and need to be looked after. Please make sure the players:

- do not make trenches at the crease when marking their guard
- do not mark the pitches
- keep off when the pitches are soft or wet

Artificial pitches:

- spiked shoes are not allowed on artificial pitches

Outfields:

- do not allow players to mark their bowling run up or fielding position by marking the ground with their shoes - 22 players on one ground doing this 4 times every week is a lot of unnecessary damage to the outfield

2.2.4 Practice Facilities

Practice net and open wicket facilities are available for club use at Lloyd Elsmore, Howick Domain, Ti Rakau Park and Macleans College. Other schools and parks are also available for teams. Coaches are to arrange times and places with Jill Gosling, Net Bookings Coordinator for use of these facilities.

2.2.5 Cancellations

Cancellations will be broadcast on Saturday mornings on Newstalk ZB. We attempt to make a decision as early as possible, but there is always the balance between early cancellation and “will the weather clear”. The ultimate decision rests with the grounds staff from Manukau City. If teams are unclear on cancellations they should ring the coach. The coach should ring the Liaison Officer, who will ring the Grounds Officer.

2.3 Cricket Gear

2.3.1 General

The cricket gear that we supply is a major asset of the Club, and is very expensive for 700 players - please ensure that your team looks after it, and that it is all returned in good condition at the end of the season.

Inevitably there may be some damage that occurs during the season. The Gear Officer’s contact details are to be found in the list of **Error! Reference source not found.** Please contact the Gear Officer if you have any damaged gear or other gear requirements.

2.3.2 Balls

These are the major cost, and all players have a need for them at home. Please keep close control on them, and ensure all are returned. They do wear out, so contact the Gear Officer if you have problems.

2.3.3 Gear Bags

Each team is supplied with a gear bag for their use. It comes with a Gear List, which you will have to sign for. At the end of the season, you are to check off the contents against the list, and advise the Gear Officer of any missing or damaged gear. Gear bags are to be returned to the Gear Officer after completion of play on the last Saturday of the season.

3. COACHING AND TEAM MANAGEMENT

3.1 Coaching

The responsibility for coaching of each team rests with the Coach and Manager. Particularly in the lower Grades however, the emphasis is not on cricket experience, but rather on organisation of the team, the game, and practices. At the lower level, the cricket skills to be taught are quite straightforward.

3.1.1 Coaching of Junior Cricket

With some 70 teams, we are not going to have 70 experienced cricket coaches to handle the teams. The Committee therefore attempts to provide every assistance in providing coaching aids and training for coaches, so that you can develop skills through your involvement with the coaching of your team - the resources are limited though.

Things that we are able to do:

The 'Have a Go' and 'Milo' Coaching Programmes:

These programmes are aimed at Years 1-4 for 'Have a Go' and Year 5 for the Milo programme. Both programmes are skilled based and designed by New Zealand Cricket specifically for these age groups. The programmes are incorporated into team practices and give coaches skill exercises to use, which are outlined in a step-by-step progression in the programme manual.

Coaches Training Courses - Level 0 and Level 1

These are standard courses designed by New Zealand Cricket and run by the Club at the start of each season. They provide a very useful basis for those just beginning coaching. The course content is:

Level 0 - basics of cricket for those with little experience in the game

Level 1 - more advanced, with focus on teaching the fundamentals of bowling, batting and fielding.

Your Liaison Officer will advise the dates for these courses at the beginning of the season. It is recommended that all coaches and managers make the time to attend one or both of these courses - it makes the running of the team and practices much easier.

Coaching sessions at the Howick Pakuranga Cricket Academy

The Howick Pakuranga Cricket Academy is operated by the Howick Pakuranga Cricket Club at Lloyd Elsmore Park, and is staffed by professional and volunteer coaches. This is available to all teams during the season on a cost recovery basis. Bookings should be made with the Coaching Coordinator by team coaches.

3.2 Checklist for coaches

- **CREATE A POSITIVE ENVIRONMENT**
 - Learn names quickly
 - Smile, praise and encourage
 - Be patient and supportive
- **SET ACHIEVABLE GOALS**
 - Keep the stage of players maturation in mind
 - Make sessions challenging
 - Ensure skill development is progressive
- **VARY YOUR SESSIONS**
 - Ensure equal opportunity for all players
 - Avoid elimination games where players sit out
 - Include non-competitive team work
 - Include supervised play with minimal, guided instruction
- **TEACH ONE SKILL**
 - Plan skills for season and introduce easy ones first
 - Teach one skill, or one part, at a time
 - If you try to teach too much the children will turn off
- **DEMONSTRATE**
 - Remember a picture paints a thousand words
 - If you can't demonstrate the skill, choose someone who can
 - Demonstrate what to do, not what not to do
 - Make sure all players can see the demonstration
- **INVOLVE ALL PLAYERS**
 - Have ample equipment available
 - Use small groups rather than one large group
 - Have players practice that drill every 30 seconds
 - Do not tell them everything; get them to tell you
- **PROVIDE INSTANT FEEDBACK**
 - Use lots of praise
 - Be supportive - shouting and criticising won't help
- **USE YOUR VOICE WELL**
 - Don't shout or talk too much
 - Try to have as much one-to-one as possible

3.3 Managing a group

If a person is busy, learning, knows what is expected and is enjoying them self, management is usually easy. Outdoors with a group requires special attention to management. Check your technique.

BOUNDARIES

- Physical
 - Set them, clearly defined and marked
 - Size to suit the activity, condition, abilities of the group
 - Keep group within sight and \ or easy recall
- Behavioural - Make clear what is acceptable behaviour
 - Be prepared to change for different activities eg: A 'rough game'

STOP AND GO

- Use one system eg: Whistle for stop-face me-put down equipment-listen
- Insist there is no movement until you say or they may disappear with only half the information

WHEN TALKING

- Facing, equipment down, keep still, silence, get feedback
- When there is a lot to get across, say little-do it, say a little more,-do it
- Keep your voice to minimum volume which can be heard
- Avoid competition from traffic, wind, and other groups

ROUTINES

Established routines are a time saver and give the group a feeling of security. Take time to practice them. Have them for:

- What to do on arrival
- Lesson pattern
- Issue and collection of equipment
- Placement of equipment
- Changing
- Safety

BE DEFINITE

- Clarify in your own mind exactly what you want
- State and show this clearly and concisely
- Follow up to make sure it happens

BE POSITIVE

- Praise or comment on success-effort-attitude
- Express what you DO want - Avoid don'ts and pointing out errors
- Convey enthusiasm

CHALLENGE

- Without challenge there is boredom
- Prepare lessons for your specific group and try to set the challenge
- Challenge still means keeping within the bounds of safety
- Extend the talented

PREPARE

- Know what you are going to do then write it down
- Detail more than you think you will need
- Prepare content, methods, equipment and organisation
- Plan the session to be non-stop
- If you run out and can't think of what to do-close the session

ACTIVITY

- The group came expecting to be active so keep it that way
- Alternate high and low levels of activity
- Make the groups small and eliminate waiting for turns
- Have plenty of equipment

SILLY TIME

- When they are in one of those moods-use it and get it out of their systems
- Make it clear when it is "serious time" or "silly time"
- Have a sense of humour yourself
- Allowing a 'silly time' still means retaining control and safety standards

INFORM

- Tell them what you are doing and what your grand plan is
- Ask for their ideas
- Be honest- but sensitive

BE FIRM AND KEEP COOL

- No-one respects a wishy-washy teacher
- Avoid confrontations and arguing- You could be the loser!
- Avoid threats- You may be forced to carry them out
- Losing your temper and shouting loses respect all round

THE 'PROBLEM CHILD'

- Stop the undesirable behaviour then try to find the reason
- Quietly discuss the problem with the group. They are often very good at disciplining members
- Give positive feedback on the good things they do
- Give a responsibility. They could be an untapped leader
- Set the group working and give them individual attention
- Check that they are being challenged physically and intellectually
- Check that you are treating them the same as the others
- Re-state the rules for belonging to the group

GETTING DESPERATE

- Keep them close to you at all times
- Isolate them from the group that makes a bad combination
- Suspend them for a time
- Work out a contract with them
- As a last resort, tell there is no place for them in the group

3.4 What makes a good kiwi cricket practice?

A good practice is one, which keeps all children purposefully active most of the time. This is dependent on high quality preparation and management. Special attention needs to be given to the level of participation, as it can be deceptive. Monitoring the involvement of an individual, particularly one of lower ability, during the session, best assesses this.

3.4.1 The basic plan

It is important that in the early stages emphasis is placed on skill related fun games following the warm up and skills sections. Build up to the full Kiwi Cricket as skills develop.

A Warm Up

A general movement section that uses all the large muscle groups of the body. It is a physical and psychological preparation for the session.

B Skills Section

The most important part of the lesson is where children are exposed to new skills. They are taught the skill then refine it through interesting, repetitive, enjoyable practice.

C Skill related fun games

An opportunity to apply the newly acquired skill in a simple fun way

D Kiwi Cricket

An opportunity to apply the newly tried skill together with other skills previously learned, in the context of an open wicket game or in the nets.

E Warm down

Where the body can slow down and readjust after activity and the mind can review what has been covered.

3.4.2 How much time should be spent in each practice?

Individuals vary greatly, but as a guideline session lengths should be:

Children 7-9 years old have a growing capacity for work but a limited concentration span. Each session with a group of this age can be 30-45 minutes with each specific activity no longer than 7 minutes.

The focus should be on fundamental skills. Children should be introduced to situations requiring leadership and co-operation skills.

Children 9-11 years old can handle sessions of 45-60 minutes, with each specific activity of 7-10 minutes. The complexity of activities can be increased, with the opportunity for decision making. Leadership and co-operation skills should continue to be a focus.

Children 11 years and older can extend sessions to 60-80 minutes, with each specific activity occupying 10-15 minutes

3.4.3 Time allocation

Balance the time in each part of the session. A typical 40 minute session would be:

Warm up: 8 minutes - 20%

Skills section: 15 minutes - 40%

Game related: 12 minutes - 30%

Conclusion: 5 minutes - 10%

3.5 Dear Mum and Dad

You always told me to tell you when something is troubling me. I just wanted to tell you the other day when you were so upset with me, but I just couldn't. Maybe I can explain it now.

Remember last Saturday when I was playing cricket and I went for a quick run on the first ball I faced? I just about made it, but was not quite fast enough and was run out. I could hear you yelling at me for being so stupid. I was very embarrassed - a little because I was run out, but a lot because you were yelling at me.

Then do you remember yelling what I was doing wrong when I was bowling? I didn't feel so bad getting hit for so many runs, but I felt terrible afterwards when you gave me that "useless jerk" look.

I know you want me to be a good cricketer, and I really try hard. But when you yell at me all the time it just makes things worse. At first, I thought the worse I played the more you criticised, but now I think the more you criticise the worse I play.

Maybe if you could just encourage me a little I could do better.

One other thing. The only time you are really happy is when we win. I try really hard and want to win too, but some of the other players in the other teams are really good. I feel bad when I lose - I shouldn't have to, and when you get mad at me afterwards it only makes it worse.

Sometimes it's not what you say, but the way you look at me.

Do you remember sitting at the dinner table at the beginning of the season, and telling me that winning wasn't the most important thing but that making an effort to win was?

You said that what you wanted was for me to develop pride in myself, and to have fun playing cricket.

Well I want to develop pride, but you always remind me of my mistakes. I want to have fun, but you keep taking the fun away.

I have tried my very best, but it doesn't seem to be good enough for you.

I don't want to stop playing cricket, but I don't want to always feel stupid and embarrassed around the guys.

What do you think I should do?

3.6 Liaison Officers, Coaches and Managers Position Descriptions

To assist all Liaison Officers, Coaches, and Managers in their roles in the club, we have prepared Position Descriptions which set out in some detail the functions which each is expected to perform. Particularly for new people in these positions, these guidelines will be useful when organising your team(s).

It is intended to provide something of a checklist for “things to do”.

Some basic issues:

- Communicate with players and parents - if everybody knows what is going on, life is much easier
- Every player must get the same opportunity to play and enjoy his or her cricket
- The games are organised for the players enjoyment

3.6.1 Position Description - Junior Coaches and Managers

Purpose:

The role of the Coaches and Managers in Junior teams will be mixed, depending on cricket experience and available time. The primary purposes of the roles are:

- Responsibility to the Liaison Officer for the organisation of the team
- Providing, directly or indirectly, cricket coaching for the players in your team
- Promotion of the objectives of the Junior Club.....

“to provide enjoyable cricket for children of all levels of ability”

Duties:

- Provide liaison between the players and parents, and the Liaison Officer, on all team matters
- Distribute a team list, including player and parent names, addresses and phone numbers, to each player.
- Organise the batting, bowling, and fielding order and positions in the team each week. All players must get an equal opportunity. This is clearly set out in the Division rules.
- Arrange scorers for your game - scoring instructions are provided on the score sheets
- For Year 6, 7, 8 and Under 14, 15 and Under 18 use the scorebooks provided by the club.
- Arrange umpires for your game - make sure the umpire is aware of the rules for your Division (they tend to differ from the One Day International rules people see on TV!)
- Choose the “player of the day” for awards that are available - spread it around
- Advise players of the ground for each game
- Advise players of any change of ground
- Advise players of cancellations - people are not good at hearing these on the radio
- For Under 14, 15 and Under 18 teams ensure that results are passed to the results coordinator by the Monday after the game has finished.
- Ensure outstanding performances are passed to newsletter coordinator for publication.

Coaching

- Organise team practices at a time to suit the coach and the players. Nets and grounds to be used should be booked and coordinated through Angela Scott, Net Booking coordinator.
- Some assistance is available for coaches at all levels. Liaise with your Liaison Officer on this. We cannot send a coach to your practices, but within the limited resource of coaches available, we should be able to help in some way - please ask.

- The “have a go” coaching programme is available for Years 1-4 and “Milo programme” for Year 5 your Liaison Officer has details on these programmes.

Extra Coaching / Rep Sides / Player Evaluation

- Complete Grading Report forms provided by the Liaison Officer
- Provide recommendations on player ability to your Liaison Officer- it is only this way that we can get to know all players abilities.
- Communicate selection process and progress to parents and players. The biggest problem with team selections is always the communication of how the process is handled.

General Issues

- Emphasise the spirit of the game to be played - the game is for the **benefit of the players**
- Emphasise expected behaviour of the players
- The players need to know the rules under which the Division is being played - let them (and the parents) know
- Confirm expectations for players clothing on the field - all players must wear white cricket clothing
- Any problems with players or parents should be communicated to your Liaison Officer

3.6.2 Position Description - Divisional Liaison Officer

Purpose:

Administer the Division of the Junior Club on behalf of the committee.

Duties:

- Placement of players in teams - from player lists supplied by the committee, make up team lists for the season taking into account:
- Keep players together from the previous year where possible. Keep children from same area / school together if possible for car-pooling etc.
- Keep team numbers at around seven in the lower grades for the start of the season where possible, to allow the addition of 1-2 players as late enrollments etc. This is most important in the lower divisions, where there are a larger number of late enrollments.
- Try and balance the ability of the teams to a reasonable level

The Draw

- For Under 14, 15 and Under 18 the draw is decided by the ACA and posted on their web site at www.aucklandcricket.co.nz. For Year 6, 7 & 8 grades the district organiser prepares the draw. Ensure that the latest version is passed to the team coaches promptly or communicate changes to coaches verbally.
- Where there are games against other clubs, liaise with the organiser from that club, and ensure you have phone numbers for contact with the organiser / coaches from that club.
- For years 1-5 the liaison officer prepares the draw for the season.
- Circulate the draw in writing to all coaches.
- Ensure the numbering for the pitches on the ground is known and circulated to all coaches.

Coaching

- Assistance is available for coaches at all levels. Liaise with coaches on the need for this, and communicate requirements to the Coaching Coordinator on the committee.
- In years 1-4 organise the “have a go” coaching programme

- In year 5 organise the “Milo” coaching programme

Extra Coaching / Rep Sides / Player Evaluation

- Organise the selection of grade teams for club days and tournaments (Years 4,5 6, and 7).
- The liaison officer is the convener of selection and appoints other selectors (recommend two others) and coaches for the grade team.
- Distribute Grading report forms to all coaches during the season, collect and use for player selections.
- Encourage recommendations from coaches on player ability - pass information to team selectors.
- Communicate selection process and progress to coaches.

General Issues

- Attend monthly committee meetings
- Prepare team lists, including player and parent names, addresses and phone numbers, for each team coach. Ensure that this list is circulated to all team members.
- Emphasise the spirit of the game to be played
- Emphasise expected behaviour of the players
- Circulate the rules to all coaches, and discuss in detail
- Distribute gear to coaches - emphasise responsibility for returning all gear at the end of the season.
- Confirm expectations for players clothing on the field
- Provide liaison between the division coaches and managers and the committee, in terms of newsletters, awards, team selections, and general notices

3.7 Player Awards

Player of the Day

A ribbon is to be awarded to a player in each team each week. Please ensure that the awards are spread evenly through the whole team. They are not just for the best player - every player will contribute an award winning performance at some time during the season.

Other Awards

Depending on our success with sponsors in each season, there will be additional vouchers for various products or services available for team and individual awards. Again, please ensure they are evenly shared through the team.

4. SCORING

(Years 6, 7, 8 and Under 15, Under 18)

4.1.1 Introduction

1. All cricket players and coaches should know how to keep a basic score sheet.
2. Scoring requires a system, which is always followed.
3. A basic score sheet has three sections to be filled out: (a) *Batting (or extras)* (b) *Cumulative total* (c) *Bowling*
4. The above sections are arranged from top to bottom on most score sheets.
5. Every delivery bowled must be recorded in the bowling section.
6. When a delivery is scored from, all three sections must be completed.

4.1.2 Bowling Section

1. Each bowler is listed down the left hand column.
2. Details of each ball they bowl is recorded in the squares alongside their name with each square representing one over.
3. The total number of runs scored in each over is recorded in the bottom right hand corner of that square.

4.1.3 Batting and Extras Section

1. All runs scored by batsmen are recorded against their name. Extras are recorded separately as the runs are not scored from the bat (Byes, Leg Byes, No-balls, Wides).

4.1.4 Cumulative Section

1. All runs scored are simply crossed *off* (whether or not they are scored by the batsmen) .
2. The total, when each wicket falls, is recorded in the fall of wickets
3. When a batsman is dismissed, draw a line a line at the end of his score and the appropriate information and total is recorded in the corresponding square.
4. When a batsman scores a run off a no ball the batsman is credited with this total.
5. All extras (or sundries) are recorded alongside their appropriate heading - wides and no-balls count as runs against the bowler.

4.1.5 Checking Accuracy

1. Batsmen + Extras = Bowler + Byes and Leg Byes = Team Total

4.1.6 Notation

- W** Ball off which a bowler has taken a wicket
- R** Ball off which a player has been run-out
- BI** Byes scored (number indicates how many byes)
- L1** Leg byes (number indicates how many leg byes)
- +** Wide (number of dots indicates how many wides)
- Ball from which no runs are scored
- 2** Number of runs scored by the batsman from that delivery
- ⊙ No ball from which no runs are scored
- ② No-ball from which two runs are scored (credit goes to the batsman, not no-ball Section)
- M** A large M over the square indicates a maiden over (no runs scored by the Batsman)
- W** A large W over the square indicates a maiden over in which the bowler takes a wicket (a wicket maiden)

4.1.7 Worked example

HOME CLUB		CRICKET CLUB V. AUSTRALIA		C. CLUB	
New Zealand		New Zealand		March 1973	
The Innings of New Zealand		PLAYED AT Eden Park		ON 28 March 1973	
BATS MEN		RUNS SCORED		TOTAL	
NO.	NAME	1	2	3	4
1	R.T. Lamborn	20	20		40
2	M.T. Greatbatch	30	30		60
3	R.H. Jones	3	3		6
4	M.D. Crane	1	1		2
5	K.R. Burnsford	1	1		2
6	I.E. Blewett	1	1		2
7	D.W. Wilson	1	1		2
8	D.N. Pate	1	1		2
9	G.R. Larsen	1	1		2
10	C. Ringle	1	1		2
11	D.K. Morrison	1	1		2
TOTAL		114	136	160	175
BOWLERS		BOWLING ANALYSIS		TOTAL	
1	M.G. Hughes	10	10	10	10
2	A.I.C. Dostmaide	10	10	10	10
3	P.R. Reiffel	10	10	10	10
4	T.B.A. May	10	10	10	10
5	S.R. Waugh	10	10	10	10
6	M.E. Waugh	10	10	10	10
TOTAL		60	60	60	60
BOWLING ANALYSIS		LEAGUES		TOTAL	
M.G. Hughes		10	10	10	10
A.I.C. Dostmaide		10	10	10	10
P.R. Reiffel		10	10	10	10
T.B.A. May		10	10	10	10
S.R. Waugh		10	10	10	10
M.E. Waugh		10	10	10	10
TOTAL		60	60	60	60
UNPAID		1. B.L. Average		2. R.B. Coyle	
SCORES		1. S.J. Montgomery		2. A.D.K. Boswell	

5. REPRESENTATIVE TEAMS

5.1 Selections for Representative Teams for the Club

5.1.1 General background and guidelines

Representative status for the club comes primarily at:

Under 17	North Island Provincial Tournament
Under 15	Auckland District tournament in early December
Year 7 and 8	Auckland District tournament in the last week of December

In addition, Years 6, 7 and 8 have some Sunday games for selected teams at various levels of ability.

Selections for these teams are an important part of the development of players in the club. The selections are generally aimed at the better players, to provide additional experience for improving their cricket to ensure we continue to have strong premier teams throughout the club.

Selections will be made in accordance with the clubs procedures and guidelines covering:

- Pre-season selection of 1 and 2 day teams - Years 6, 7, 8, and U15, U17
- Selection of U14, U15, U17 Representative teams
- Within-season team selection
- Eligibility for Representative Teams

Representative selection is important to players, and to their parents. It is therefore important to communicate to both the procedures used in selection.

The Junior Committee appoints selectors for the various teams. It is important to remember that:

- Mostly the selectors are unpaid volunteers
- A large amount of time is involved in trying to assess all prospective players
- The criteria being applied by the selectors may be quite different to those assumed by players or parents- we try to communicate what our criteria are
- Selectors never get it completely right

The assistance of all coaches and managers in contributing comment, background, and advice on players will be appreciated.